```
import sympy as sp # symbolic, matrices, numerical computing.
import math # mathematical functions, constants.
import torch # deep learning and neural networks.
from itertools import count # provides unconditional list like expected types of values in the node.

# Step 1: To create random number generator which will a fixed seed.
rand = hp.random.default_rng(seed=1)

# Step 2: Now we generate a random permutation of length with using rand.
perm_0 = rand.permutation(10)
perm_1 = rand.permutation(10)
perm_2 = rand.permutation(10)
print( type(perm_0) , perm_0, perm_1, perm_2)
perm_0, perm_1, perm_2

# Step 3: Separates the permutations using rand.
perm_0 = rand.permutation(10)
perm_1 = rand.permutation(10)
perm_2 = rand.permutation(10)
perm_0, perm_1, perm_2 = rand.permutation(10)

Output: [4 2 7 5 8 1 9 6 0 3] [1 0 3 5 9 6 7 4 2 8] [2 1 3 0 9 5 4 6 8 7]

# Step 1: Creating a function which returns a random permutation and computes its order.
def random_permutation(n, seed=None):
    """
    # Step 2:
    # Define the length of permutation 'n'.
    n = len(perm)

    # Step 3:
    # Initialize 'seen' list with 'n' False entries.
    seen = [False] * n

    """
    Initialize a list called seen, which assigns a value 'True' or 'False' to each element in the permutation.
    This technique value is based on the fact whether the element has been seen in a cycle.
    Initially, we assume a False value to each element in the permutation.
    """

    # Step 4:
    # Initialize a list to store the lengths of disjoint cycles of a permutation.
    disjoint_cycles = []

    """
    The least common multiple of these lengths is the end given the order of the permutation.
    """

    # Step 5:
    # Iterate over every element in our permutation one by one.
    for i in range(n):
        # We check the later if the element 'i' has not been seen.
        if not seen[i]:
            """
            Initialize a list that stores elements of this cycle and increments the cycle_length.
            """
            cycle = [i]
            cycle_length = 1
            # We iterate an entire disjoint one cycle
            while seen[i] == False:
                seen[i] = True
                i = perm[i]
                cycle.append(i)
                cycle_length = cycle_length + 1

            """
            We iterate over unseen entries till i first, for perm[i], first=perm[perm[i]], ...
            For each such entry, we update our list cycle and also update the count of this 'cycle_length'.
            We continue this process till we see a repeated entry.
            This terminates one complete disjoint cycle.
            """

            # Update the list of disjoint_lengths with the cycle_length just found
            disjoint_lengths.append(cycle_length)

    # Step 6:
    # Initialize the order of permutation to be the one of lengths stored in disjoint_lengths.
    order = math.lcm(*) for i in disjoint_lengths:

    # Step 7:
    # Return the permutation and its order.
    return order
```

Testing:

```
# Let's see if our our function is performing for 10 random permutations of length 10.
rand = hp.random.default_rng(seed=1)
n = 10
# We need a random generator object 'gen' to generate the permutation of a specific length 'n'.

for _ in range(10):
    perm = rand.permutation(10)
    print(perm, random_permutation(perm))

print('\n')

# We can use lots of of control our seed, our random permutations again start being generated in the same order.
rand = hp.random.default_rng(seed=1)
for _ in range(10):
    perm = rand.permutation(10)
    print(perm, random_permutation(perm))

[4 2 7 5 8 1 9 6 0 3] 6
[1 0 3 5 9 6 7 4 2 8] 315
[2 1 3 0 9 5 4 6 8 7] 42
[4 2 7 5 8 1 9 6 0 3] 6
[1 0 3 5 9 6 7 4 2 8] 315
[2 1 3 0 9 5 4 6 8 7] 42
[4 2 7 5 8 1 9 6 0 3] 6
[1 0 3 5 9 6 7 4 2 8] 315
[2 1 3 0 9 5 4 6 8 7] 42


[4 2 7 5 8 1 9 6 0 3] 6
[1 0 3 5 9 6 7 4 2 8] 315
[2 1 3 0 9 5 4 6 8 7] 42
```

Indentifying orders as classes to describe the classification problem:

We will now write a short snippet of code to generate 10 permutation with orders between 1 and 10. This means we have 10 classes depending on the order and we want to classify given set of permutations within these 10 equivalence classes.

```
# Generates random permutations of length 10 with order <= 10
# Uses random_permutation() above
seed = 0
rand = hp.random.default_rng(seed=0)
perm = rand.permutation(10)
print("Permutation: ", perm, "Order: ", random_permutation(perm))
if order <= 10:
    print("Permutation: {perm}, Order: {order}")

Permutation:  [4 2 7 5 8 1 9 6 0 3] Order:  6
Permutation: {perm}, Order: {order}
Permutation:  [1 0 3 5 9 6 7 4 2 8] Order:  315
Permutation: {perm}, Order: {order}
Permutation:  [2 1 3 0 9 5 4 6 8 7] Order:  42
Permutation: {perm}, Order: {order}
```